



MAPÚA
MALAYAN COLLEGES
MINDANAO



BRIDGING
AI-DRIVEN WORLD
THRU EXCELLENCE

RULE BOOK

FEBRUARY 26-28 2025



BRIDGING
AI-DRIVEN WORLD
THRU EXCELLENCE

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LIST OF EVENTS





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LIST OF EVENTS





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SCHEDULE OF EVENTS

FEBRUARY 26, 2025

DAY ONE

OPENING PROGRAM	9 AM - 12 NN	Mapúa MCM Plaza
CHEER OFF: CHEERDANCE COMPETITION	9 AM - 12 NN	Mapúa MCM Plaza
MTV SPOOF	1 PM - 3 PM	Mapúa MCM Plaza
SINGING IDOL: THE CLASH OF MUSICALITY	3 PM - 5 PM	Mapúa MCM Plaza
CODE CLASH PROGRAMMING CONTEST	9 AM - 5 PM	INDOOR

FEBRUARY 27, 2025

DAY TWO

SINGING DUET: THE MUSIC MELODIES	8 AM - 10 AM	Mapúa MCM Plaza
CRAFT 1.4.6	10 AM - 12 NN	Mapúa MCM Plaza
SQUARE OFF: MATHEMATICS QUIZ SHOW	8 AM - 12 NN	INDOOR
INNOVATION PITCHING COMPETITION	9 AM - 5 PM	INDOOR



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SCHEDULE OF EVENTS

FEBRUARY 27, 2025

DAY TWO

SPEAK UP! IMPROMPTU SPEECH FESTIVAL	1 PM - 3 PM	Mapúa MCM Plaza
INTERVIEWING WITH SMART TALKING	3 PM - 5 PM	Mapúa MCM Plaza
SCI MEET: SCIENCE QUIZ SHOW	1 PM - 5 PM	INDOOR

FEBRUARY 28, 2025

DAY THREE

JAZZ CHANT: RHYTHMIC SHOW	9 AM - 10:30 AM	Mapúa MCM Plaza
THE METAMORPHOSIS: COSPLAY CHALLENGE	10:30 AM - 12 NN	Mapúa MCM Plaza
MMCM E-SPORTS: MOBILE LEGENDS	8 AM - 5 PM	INDOOR
STREET DANCE BATTLE	1 PM - 4:30 PM	Mapúa MCM Plaza
CLOSING / AWARDING PROGRAM	4:30 PM - 6 PM	Mapúa MCM Plaza



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CONCEPTS AND MECHANICS



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SCHOOL REGISTRATION FORM

Please check the box corresponding to the events you wish to attend. This is a fillable form.

- | | |
|--|--|
| <input type="checkbox"/> Square Off: Mathematics Quiz Show | <input type="checkbox"/> Mapúa Malayan Innovation Pitching Competition |
| <input type="checkbox"/> MMCM Street Dance Battle | <input type="checkbox"/> Sci Meet: Science Quiz Show |
| <input type="checkbox"/> Cheer Off: Cheerdance Competition | <input type="checkbox"/> Code Clash: Programming Contest |
| <input type="checkbox"/> Singing Idol: The Clash of Musicality | <input type="checkbox"/> SPEAK UP: Impromptu Speech Festival |
| <input type="checkbox"/> Craft 1.4.6 | <input type="checkbox"/> Jazz Chant: Rhythmic Showcase |
| <input type="checkbox"/> The Music of Melodies: Singing Duets | <input type="checkbox"/> Smart Talking with Interviewing |
| <input type="checkbox"/> MMCM E-sports: Mobile Legends Competition | <input type="checkbox"/> The Metamorphosis: Cosplay Challenge |
| <input type="checkbox"/> MTV Spoof | |

SCHOOL INFORMATION

Name of School:

Complete Address:

Telephone Number(s): Fax Number(s):

Name of School Head / Principal / Representative:

Contact Person for MMCM Cup 2025: Contact Number:

CERTIFICATION

I hereby certify that the students whose names are listed on the entry forms are officially enrolled in our institution for the current School Year. I also certify that the same students are qualified and eligible to participate in the event components of MMCM Cup 2025 based in the Guidelines of Eligibility and Registration that was communicated with us. Furthermore, in my capacity as the head of the institution, I recommend and fully endorse the said students to be the official representatives of our school for the MMCM Cup 2025. I also confirm that we have fully understood the mechanics and the guidelines of the different events and contests, and that our participation to the same is voluntary; and that all efforts of MMCM to ensure the safety and security of our students for the said event are hereby acknowledged and recognized.

School Head / Principal: _____ Date: _____
Signature over Printed Name of School Head/Principal/Represe

This form can be downloaded at <https://www.mcm.edu.ph/the-mcm-cup>

Kindly submit filled out forms thru email or you may drop by MMCM on or before February 02, 2025.



mcmcup@mcm.edu.ph



MapuaMCMCup



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GENERAL GUIDELINES

On Eligibility, Registration and Mechanics

The rules and regulations stipulated herein apply to all the contests and event components of Mapúa MCM Cup 2025: Bridging AI-Driven World Through Excellence except for some provisions that are applicable only to the specific events and contests in this series. A separate detailed mechanics is also provided along with this general set of guidelines.

We strongly encourage all coaches and faculty advisers of the participating schools to carefully read to fully understand the provisions stipulated herein and in the other sections. It is also advised that the same rules be discussed thoroughly to the participating high school students to make all expectations clear.

This Year's Theme: Bridging AI-Driven World Through Excellence

Last year's "MCM CUP 2024: One in Building Excellence" was remarkable.

Mapúa Malayan Colleges Mindanao has placed the principles of outcomes-based education on its vanguard serving as the threshold of instruction, research, and extension services as evidenced in the annual Mapúa MCM Cup series.

Through Mapúa MCM Cup 2025: Bridging AI-Driven World Through Excellence, we carry on the pursuit of advocating OBE and academic excellence as we emerge to the future and the digital world with more challenges that make us all steadfast and more determined.

For Mapúa MCM's President and Chief Executive Officer, Dr. Dodjie S. Maestrecampo, the institution is committed to equip our up-and-coming young people in Mindanao and environs so that they, too, can have successful careers in the Philippines and in other countries. In order to do this, we have formulated globally relevant student learning outcomes, designed our curricula around these desired outcomes, and sought to have our students attain these outcomes using learner-centered approaches.

Mapúa MCM's students braved the challenges and thrived from their academic and non-academic endeavors. With the on-going outbreak, students have proven that they can successfully attain their goals, despite the pandemic, that can be attributed to the quality of education Mapúa MCM provides to their students through its Mapúa MCM Digital having well-developed, learner-centered learning modules. This gives Mapúa MCM the confidence that the future graduates in all programs will succeed in their chosen professions being locally relevant, and globally excellent.

At Mapúa Malayan Colleges Mindanao (MMCM), we have embraced the OBE system, marking a shift from traditional education in response to the growing need for professionals whose competencies align with both local and global standards. Unlike conventional educational models, OBE emphasizes three key areas: **Knowledge, Skills, and Attitude**, ensuring that our graduates are equipped not only with the necessary technical expertise but also with the critical mindset to thrive in a rapidly changing, AI-driven world. Through this holistic approach, we aim to bridge the gap between education and the future, preparing our students to lead with excellence in a technology-driven society.

KSA (knowledge, skills, and attitude) are the main phases a student must develop to successfully launch a career after finishing his/her academic program. These abilities or competencies are called **outcomes**.

As for Mapúa MCM Cup 2025: Bridging AI-Driven World Through Excellence, we draw inspiration from the nurturing of **knowledge, skills, and attitudes** that OBE envisions. As we emerge to the future, we share this advocacy to our partner schools. We also share with them the approaches in upholding academic excellence, and global competitiveness as we remain committed to our motto, **EXCELLENCE AND RELEVANCE**.

SCHOOL ELIGIBILITY

1. MMCM Cup 2025 is open to all Mindanaon students of secondary educational institutions recognized by the Department of Education (DepEd).
2. All performers/participants/representatives must be bona fide students of their respective schools and must be eligible as per specific competition requirements.
3. The School Head/Principal/Director is requested to certify the eligibility and qualification of their student participants.
4. MMCM Cup 2025 competitions are open for **Grade 9 to Grade 12 students**. There are competitions for specific grade level. Please check the specific contest mechanics along with this document.



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REGISTRATION

5. **PRE-REGISTRATION** is required for all participating schools.

6. Registration forms are provided in this kit. The same can also be accessed and downloaded from the MMCM Website www.mcm.edu.ph or <https://www.mcm.edu.ph>

7. Duly accomplished Registration Forms must be submitted to mcmcup@mcm.edu.ph that can be accessed in <https://www.mcm.edu.ph/mcm-cup> on or before February 02, 2025.

8. The Over-all Steering Committee for the MMCM Cup 2025 reserves the right to refuse acceptance of registration forms after the said date.

9. Incomplete data provided in the official registration form is a ground for non-acceptance of the registration submitted and will result to prohibition from participating in any of the event components. Mapua Malayan Colleges Mindanao (MMCM) reserves the right to decide on issues pertinent to the qualification and disqualification of entries and nominated participants.

10. Any form of misrepresentation is not allowed in the registration of participating teams, and student-participants. Once proven, this will result to disqualification.

11. For pre-recorded events, participating schools must ensure a clear video and audio quality of their entries.

12. For on-the-day events, participating schools must ensure a stable Internet connection and provide participants with devices with good video and audio quality.

13. Turning on of video cameras is a must for on-the-day events.

14. Virtual Room Links of all events will be provided to the participating schools.

15. Appropriate attire must be worn by all the participants. Any obscene or derogatory clothing, apparel, and the like shall be dealt accordingly.

16. Observe the following while on video conference:

- Turn on the camera if it is needed
- Mute the mic. Turn on only when needed.
- Choose a non-distracting venue
- It is recommended to use a plain background.
- Be a responsible user of the tool.
- Respect the other participants in the virtual room.

17. Registration forms may be submitted **through email** then fill out the duly accomplished registration forms and send to mcmcup@mcm.edu.ph or **fill out the e-registration forms with the required information needed from your end to be accessed in www.mcm.edu.ph or <https://www.mcm.edu.ph> .**

MMCM CUP SCORING RUBRICS

18. As part of MMCM's commitment to outcomes-based education, the scoring rubrics for the large group events (e.g. MMCM Street Dance, Malayan E-sports, Innovation Pitching Competition) will also be outcome-based.

19. Finalists of each event component will get corresponding scores which will be totaled with the scores from other events to determine the final school standing. The final standing will determine the Over-all Champion, First Runner Up and Second Runner Up respectively.

20. The table below shows the corresponding scores that can be earned by every finalist of each event:



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MMCM CUP SCORING RUBRICS

KNOWLEDGE	CHAMPION	1ST RUNNER UP	2ND RUNNER UP
Square-Off: Mathematics Quiz Show	70	60	50
Sci-Meet: Science Quiz Show			
Code Clash: Programming Contest			
SKILLS	CHAMPION	1ST RUNNER UP	2ND RUNNER UP
Singing Idol	70	60	50
Singing Duets	80	70	60
Speak Up! Impromptu Speech Festival	70	60	50
Interviewing with Smart Talking	80	70	60
Craft 1.4.6	70	60	50
Jazz Chant: Rhythmic Showcase	100	90	80
Mapúa Malayan Innovation Pitching Contest	100	90	80
ATTITUDE	CHAMPION	1ST RUNNER UP	2ND RUNNER UP
MMCM Street Dance Battle	100	90	80
Mapua Malayan E-Sports Competition (ML)	100	90	80
Cheer Off: Mapua MCM Cup Cheerdance Competition			
MTV Spoof	100	90	80
The Mapúa MCM Cup Cosplay Challenge	70	60	50



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CONDUCT OF “KNOWLEDGE” EVENTS

1. Participants are requested to be at least one (1) hour before the official start of the event.
2. Each question will be read twice.
3. The timer starts upon the cue of the Quizmaster.
4. Each team will be provided with an iPad, an apple pencil and scratch papers to be used for their computations. Each member of the team may bring their own writing material (ballpoint pens and/or pencil).
5. Final answers should be written on the iPad.
6. Watchers will be assigned to ensure that no alterations are made on the iPad at the end of the designated time.
7. Answers must be written in print (not cursive) and readable.
8. At the end of the time limit, one (1) member of the team should raise the iPad.
9. Wrong spelling answers will not be credited.
10. In case of mathematical answers, answers with wrong unit will not be accepted.
11. Numerical answers in mathematical questions must be specified with the required number of decimal places. Failure to comply will invalidate the answers.
12. Further questions on accuracy of numerical answers will be referred to the Board of Judges.
13. No deductions will be made for wrong answers or questions not answered.
14. One (1) non-programmable calculator will be allowed for each team. Mathematical tables and conditional scratch papers will be provided. No other materials (e.g. reference books, notebooks, etc.) will be allowed during the quiz show.
15. In case of tie, clincher questions will be randomly selected from pool of questions until the tie is broken.
16. In case of complaints, they must be aired and settled first before reading the next question and before declaring the winner. Clarification regarding the questions and answers should be directed to the panel of judges. Only the quizzers in a particular round can raise questions. Otherwise, the decision of the quiz show committee will be final and irrevocable.
17. All questions shall be raised with decorum (good manners). Any act by the participants derogatory to the Committee and to the Board of Judges shall be dealt with the corresponding penalty to be decided and imposed by the committee including but not limited to the possible disqualification from the Quiz Show and suspension in any future quiz shows organized by MMCM.
18. The panel of judges consists of a chairperson and two members. The judges are disinterested party to any of the participants.
19. Other provisions including policies on Raising Clarifications and Objections on the mechanics, or the conduct of the contests; and other relevant policies are stated in the **General Guidelines on Registration, Eligibility, and other Information** in a separate document. All contestants, coaches and advisers are required to read to fully understand the mechanics of MMCM Cup 2025 events.

PUNCTUALITY AND REGISTRATION REMINDERS

20. Contestants are requested to be in the assembly at least one (1) hour before the event proper to undergo registration procedures and briefing.
21. Each student representative must present their school ID on the day of the event that they will be participating in.
22. The order of performances (in the case of large group events) will be pre-determined through electronic draw by the committee. The participants/performers will be informed of the sequence before the start of the event.

ADJUDICATION AND THE PANEL OF JUDGES

23. Questions, clarifications, and objections on the answers submitted during the “Knowledge” events can only be raised by the participants immediately before the next question is given. The Quiz Show Host must acknowledge the point of information by the contestant/s who will then be required to present documentary evidence to support such claim.
24. The Quiz Show Host will then direct the query to the Panel of Judges for adjudication.



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25. For large group events (e.g. MMCM Street Dance Battle) the officially appointed coach or faculty adviser may represent the team in seeking for adjudication.

26. **The decision of the Panel of Judges is final.**

27. The Over-all Steering Committee of the Mapua MCM Cup 2025 is committed to select members of the panel of judges who are experts in that specific area/field; with proven independence and are objective assessors of outcomes.

28. Members of the panel of judges are ensured to have no connection or affiliation with any of the participating schools.

29. The Over-all Steering Committee of MMCM Cup 2025 through the Panel of Adjudicators of specific events has the sole right to clarify the details in the mechanics.

30. Changes in the rules may be adopted as decided upon by the panel of judges, after a consultation and concurrence with/by the coaches/faculty adviser of the teams, and subject to the approval of the Over-all Chair of MMCM Cup 2025.

SPORTSMANSHIP AND PROPER CONDUCT

31. The true spirit of sportsmanship is greatly encouraged among the competing teams.

32. Coaches and student representatives are expected to behave in a respectful and ethical manner, and observe online etiquette, and any omission may result in the disqualification of a team or ejection of an offender.

33. Coaches and school representatives are reminded not to directly message/chat the members of the panel of judges during the event, unless the reason for such is to request for adjudication. In this case, the coach/ faculty.

34. Adviser should confer with the Event Chair, or the Program Host to be acknowledged and be referred to the Panel of Judges.

AWARDS AND PRIZES

35. The awarding ceremonies will be held on March 31, the last day of MMCM Cup 2025.

36. Winners for all events will receive cash prize.

37. Winning schools, on the other hand, shall receive an MMCM Cup 2025 Plaque of Recognition; and the corresponding points to win the MMCM Cup 2025 **Overall Champion, First Runner Up, and Second Runner Up** respectively.

38. The Top Three (3) schools will receive, in addition to the trophies and certificates, the following prizes:

Grand Champion: PHP 30,000 worth of prizes and Plaque of Recognition

First Runner- Up: PHP 20,000 worth of prizes and Plaque of Recognition

Second Runner- Up: PHP 10,000 worth of prizes and Plaque of Recognition

MMCM's POLICY ON ONLINE ETIQUETTE AND PRIVACY OF PARTICIPANTS

39. Upon registration, the participating schools will be more than willing to comply with the policies of the event and are giving the event coordinators the right to impose online policies with the assurance that all participating schools will be dealt with utmost professionalism.

40. Sharing any obscene, defamatory, derogatory images, words, noises, and the like will be dealt accordingly.

41. All links will be sent thru email and must not be shared with non-participating schools or external bodies.

CANCELLATION OF EVENTS and other IMPORTANT ANNOUNCEMENTS

42. The Overall Steering Committee of the MMCM Cup 2025 is tasked to assess conditions that may affect the conduct of activities. Cancellation, or postponement of activities may be announced due to inclement weather condition, inadvertent declaration of holiday or suspension of classes/ work; or any uncontrolled scenario that might pose danger or threat to the security and safety of the participants.

43. All participating schools are advised to stay tuned for important announcements about MMCM Cup 2025 through the following channels:

- MMCM website (<https://www.mcm.edu.ph>)
- Facebook page of MMCM Cup 2025 (**The Mapua MCM Cup**)
- Through emailed advisories relevant to the event.

44. Schedules and line-up of activities may also be changed by the organizers if there is a justifiable reason for such. On best efforts, the Steering Committee will use all available media to inform the participating schools about such.

CONTEST RULES AND MECHANICS

Cheer Off: Mapua MCM Cup Cheerdance Competition

February 2025



PARTICIPANTS' ELIGIBILITY AND REGISTRATION

1. Only one group per school may join the **Cheer Off: Mapua MCM Cup Cheerdance Competition**.
2. Each team should consist of a minimum of **15 members** and a **maximum of 30**, inclusive of spotters, musicians, and props personnel. Falling below the minimum or exceeding the maximum will result in a penalty of five (5) points deduction.
3. **Pre-registration** is REQUIRED. Duly accomplished Registration Forms must be submitted to mcmcup@mcm.edu.ph and can be accessed through <https://mcm.edu.ph/the-mcm-cup/> on or before **February 2, 2025**.
4. Incomplete, late, or no pre-registration are grounds for disqualification.
5. Participants must attach their school IDs upon registration.

SPECIFIC CONTEST GUIDELINES

General Guidelines:

- All stipulated rules and regulations apply to both rehearsals and the actual competition.
- Teams must be supervised during practices and the competition by their designated teacher in charge.
- Participants are expected to exhibit good sportsmanship at all times, both in conduct and interactions.

Video Submission:

- Each team must submit a **60-second video** highlighting their cheerdance journey, including preparations, rehearsals, and behind-the-scenes moments.
- The video should be submitted at least **three days before the competition day** and will be considered part of the overall evaluation.

Dress Code:

- Teams must wear matching uniforms that showcase a cohesive theme or concept, enhancing visual appeal and team identity.
- Costumes must be modest, appropriate for a school-friendly audience, and designed to maintain the integrity of the event.
- Outfits must allow freedom of movement and ensure participant safety. Costumes should pose no safety risks.
- Participants must wear appropriate athletic shoes that provide support and safety. High heels, open-toed shoes, or footwear that hinders movement are prohibited.

Competition Paraphernalia:

- Teams are encouraged to use props like flaglets and pompoms to enhance their performance.
- Any additional props must receive prior approval from the Event Chair.

Routine Requirements:

- Performances should include a dynamic mix of dance, cheers, yells, jumps, tumbling, creativity, and seamless transitions.
- Second-level elements are allowed, but tossing, basket tosses, flipping, rewinds, or detachment of feet during mounting/dismounting on the second level are prohibited.

Routine Time:

- Performances must range from a **minimum of four (4) minutes** to a **maximum of six (6) minutes**.
- Timing starts after the 60-second on-deck preparation period.
- Any time deviation will result in a deduction of five (5) points for every 30 seconds.

Music:

- Teams may use:
 - **Canned music only** (submitted in MP3 format via USB).
 - **A combination of canned music and live drumbeats.**
- Music must be submitted to the organizers during the final rehearsal.
- A team representative will manage the music during the competition.

Final Rehearsal:

AWARDS AND PRIZES

Champion	- Php 8,000.00 Cash Prize
1 ST Runner Up	- Php 5,000.00 Cash Prize
2 nd Runner Up	- Php 3,000.00 Cash Prize

The Top 3 schools will get a corresponding point to vie for the Overall Winners of MMCM Cup 2025.

CONTACT INFORMATION

For inquiries about the **CHEER OFF: MAPUA MCM CUP CHEERDANCE COMPETITION** feel free to contact:

PROF. CHRISTOPHER JOSH L. DELLOSA
 LMS Coordinator, Mapúa Malayán Colleges Mindanao
 Contact No.: +63 919 082 7175
 Email Address: cjldelloso@mcm.edu.ph

For inquiries about MMCM Cup 2025, please contact:

DR. ADORICO M. AYA-AY
 Dean, College of Health Sciences
 Mapua Malayán Colleges Mindanao

mcmcup@mcm.edu.ph [MapuaMCMCup](https://www.facebook.com/MapuaMCMCup) [09613910794](tel:09613910794)

Mapúa Malayán Colleges Mindanao, Gen. Douglas MacArthur Hwy
 Matina, Davao City 8000, Davao del Sur, Philippines

www.mcm.edu.ph



- A **practice schedule for each team** will be announced, allowing them to rehearse at the event venue.
 - Teams must perform their full routine during their allocated time slot, including music and props.
- 📄 **Scoring and Judging:**
- A ranking system will determine winners based on the total points for each entry.
 - In the event of a tie, the judges will convene to decide the final winner.
- 📄 **Protests:**
- Any protest must be submitted in writing to the Event Chair before the announcement of winners.

CESAR GLENN A. JOSIO
 HS Principal
 Mapua Malayan Colleges
 Mindanao

*** Contact info is provided in the footer of this page.

CRITERIA FOR JUDGING

1. The performance will be evaluated using these criteria:

CRITERIA	POINTS
DANCE ELEMENTS	40%
A. Choreography and Creativity	10
<ul style="list-style-type: none"> • Originality and innovation in the dance sequence. • Smooth transitions and visually appealing formations. • Creative use of levels, space, and direction. 	
B. Synchronization and Precision	10
<ul style="list-style-type: none"> • Uniformity in movements among team members. • Timing and coordination in executing dance routines. 	
C. Expression and Style	10
<ul style="list-style-type: none"> • Effective use of facial expressions and gestures to convey emotion and enhance the routine. • Appropriate dance styles that align with the routine's theme and music. 	
D. Stamina and Flow	10
<ul style="list-style-type: none"> • Consistent energy throughout the dance sequence. • Smooth flow and progression of movements. 	
CHEER ELEMENTS	40%
E. Cheer Execution and Clarity	10
<ul style="list-style-type: none"> • Loudness, clarity, and enthusiasm in chants or cheers. • Proper technique in cheer movements and formations. 	
F. Stunts, Jumps, and Motions	10
<ul style="list-style-type: none"> • Proper execution of stunts and jumps while adhering to safety rules. • Sharpness and precision of cheerleading motions. 	
G. Team Coordination	10
<ul style="list-style-type: none"> • Seamless synchronization during stunts, cheers, and transitions. • Effective collaboration and teamwork throughout the routine. 	
H. Safety and Technique	10
<ul style="list-style-type: none"> • Adherence to safety regulations for cheerleading elements. • Clean and error-free execution of skills. 	
INTEGRATION OF DANCE AND CHEER ELEMENTS	20%



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I. Creativity and Blend <ul style="list-style-type: none"> • Smooth and cohesive integration of dance and cheer elements. • Logical transitions between sections without disrupting the routine's flow. 	10	
J. Impact and Engagement <ul style="list-style-type: none"> • Captivating performance that balances both dance and cheer elements effectively. • Strong audience engagement and overall stage presence. 	10	
TOTAL	100	

CONTEST RULES AND MECHANICS

Code Clash: Programming Contest

February 2025



PARTICIPANTS' ELIGIBILITY AND REGISTRATION

1. Only schools that are officially invited by MMCM are allowed to join the **Code Clash: Programming Contest**.
2. Participants must be Grade 11 to Grade 12 students of any private and public high schools in Mindanao. The members of the team shall be bona fide students of the schools they represent.
3. Only one (1) team is allowed to represent a school. The team shall be composed of three (3) members only.
4. **Pre-registration** is REQUIRED. Duly accomplished Registration Forms must be submitted to mcmcup@mcm.edu.ph and can be accessed **through** <https://mcm.edu.ph/the-mcm-cup/> on or before **February 2, 2025**.
5. Incomplete or late registration is a ground for disqualification. Participants must present proof of enrollment upon registration.
6. All participating teams should be at the venue one (1) hour before the start of the competition for orientation and dry run. Teams who will not appear at the venue an hour before shall be automatically disqualified.

SCOPE AND COVERAGE

1. This competition aims to spark interest in computer science and foster critical thinking and teamwork skills.
2. Each team will be randomly assigned a workstation and allowed to use only one computer (desktop or laptop). They must write and test their programs on that machine.
3. Each team shall only be allowed to use the prescribed platform, **CodeChum**, the official partner of MMCM, for fundamental programming courses.

Programming Contest Computing Environment

Hardware:

- Desktop computer with Intel Core i7, 16GB RAM, 1TB SSD with Windows 10 Pro OS Programming Languages:

Contest Management System:

- CodeChum – a browser-based LMS/platform.

Programming Languages: Given problems will be solved and coded in any specified programming language.

- C/C++, Java, and Python 3

Problem Sets. Problem sets in programming competitions typically comprise questions of varying difficulty levels to challenge and assess participants' skills effectively. These include but are not limited to the following:

- **Easy Round** – Input/Output and Sequential Structures
- **Average Round** - Decision/Selection Structures
- **Difficult Round** – Repetitions/Loop, Methods, Arrays Structures

NOTE: The team can freely use any built-in libraries, data structures, and algorithms if needed.

AWARDS AND PRIZES

Champion	- Php 3,500.00 with Scholarship
1st Runner Up	- Php 3,000.00 with Scholarship
2nd Runner Up	- Php 2,500.00 with Scholarship

The **Top 3 schools** will get a corresponding point to vie for the Overall Winners of MMCM Cup 2025.

CONTACT INFORMATION

For inquiries about the **CODE CLASH: PROGRAMMING CONTEST** feel free to get in touch with the following:

Mapua Malayán Colleges Mindanao
Contact No. 09151362897

For inquiries about MMCM Cup 2025, please contact:

DR. ADORICO M. AYA-AY

Dean, College of Health Sciences

Mapua Malayán Colleges Mindanao

CESAR GLENN A. JOSIO

HS Principal

Mapua Malayán Colleges Mindanao

*** Contact info is provided in the footer of this page.

mcmcup@mcm.edu.ph

[MapuaMCMCup](https://www.facebook.com/MapuaMCMCup)

09613910794

Mapúa Malayán Colleges Mindanao, Gen. Douglas MacArthur Hwy
Matina, Davao City 8000, Davao del Sur, Philippines

www.mcm.edu.ph



SPECIFIC CONTEST GUIDELINES

Preparations

All teams must be present 30 minutes before the start of the competition proper. Failing to do so will result in an instant disqualification. A dry run for the participating teams shall be conducted a week before the competition. A connectivity test shall be conducted during the dry run.

Conduct

1. Teams will compete to solve 6-10 algorithmic problems in three (3) hours.
2. Each problem consists of the following:
 - a. **Problem statement:** a description of the problem (in English)
 - b. **Input-output specifications:** details on input and output format, including constraints which should be handled (output must have an exact match with the format specification). Error in presentation (e.g., too many whitespaces) will yield a Wrong Answer response.
 - c. **Sample input-output:** The expected output of the program
 - d. **Test Cases:** are sets of inputs and expected outputs used to evaluate the correctness and efficiency of a participant's code. Test cases play a crucial role in ensuring that solutions meet the competition's requirements and constraints, allowing for objective and consistent evaluation of participants' submissions
3. A team member/s leaving their designated exclusive workstation and accessing devices other than their designated workstation is strictly prohibited and will result in disqualification.
4. Access to other websites and online resources is prohibited. If caught doing so, it will automatically result in disqualification.
5. All participants are expected to have a stable and accessible internet. If a disconnection occurs, the competition timer continues.
6. Teams may request clarifications about the problems using the contest management system. If all judges agree that ambiguity is present in the problem, a broadcast of the clarification will be made to all teams.
7. Should a contestant require use of the restroom during the contest proper, the contestant will be accompanied by a designated usher.

Fair Competition

A team may be disqualified due to any form of cheating or any attempt at cheating. Submitting a solution that is not made by your team is considered cheating. A team may also be disqualified for any act that jeopardizes the integrity of the competition, such as but not limited to the following: **searching for answers on the internet, using cell phones, receiving codes from an outside source, modifying competition materials, hacking or tampering with equipment, dislodging electrical or network cables, distracting behavior, etc.** All teams are expected to uphold sportsmanship and the spirit of fair competition.

Such actions may be reported by a team member, coach, or one of the organizers to the emcee and later raised to the organizers and board of judges. The decision of the board of judges will be final and irrevocable.

Submission/Scoring/Ranking

1. Each problem is worth 100 points; all test cases must be solved to earn the full score.
2. Teams are ranked according to the number of problems solved. Teams who solve the same number of problems are ranked by the least total time. The total time is the sum of the time consumed for each solved problem (in minutes and seconds). The time consumed for a solved problem is the time elapsed from the beginning of the contest to the submission time of the accepted run.
3. Teams can submit their source code using the contest management system anytime during the contest period.
4. The judges will review the submitted codes to check possible brute force solutions and notify for review and rejected solutions. If left unresolved, the team's score will be set to zero for that particular question.
5. All inquiries, concerns, and protests on the results must be brought to the attention of the Contest Director.



References and Materials

Each team may bring reference material for use during the contest proper, according to the following limitations:

- It may contain up to 25 pages of reference materials, machine-printed on single-sided Letter (8 x 11 inches), with pages numbered in the upper right-hand corner.
- It may contain code listings, algorithms, hints, or other necessary notes.
- Each team member may have an exact copy of the team reference document.
- Text and illustrations must be readable by a person with correctable eyesight without magnification from a distance of 0.5 meters.
- All materials (team notebooks, stationery, etc.) will be collected for inspection before the start of the competition. The materials will then be placed in the team's designated workstation during the contest proper.
- No other materials are allowed in the contest area.
- Teams are not allowed to bring:
 - Any digital materials(e.g., e-books, softcopy code, etc.)
 - Any digital devices(e.g., flash drives, external hard drives, keyboards, etc.)
 - Any other electronic devices(e.g., mobile phones, smartwatches, calculators, tablets, laptops, etc.)
- Contestants are expected to switch off all communication devices and surrender such devices to their respective coaches for the duration of the contest.

The Programming Competition will be held in the MMCM Laboratory, and the scores will be broadcast to the public. Only the organizers, judges, and members of each team shall be allowed in the room/venue. Other groups are placed in the waiting area.

CONTEST RULES AND MECHANICS

Craft 1.4.6

February 2025



PARTICIPANTS' ELIGIBILITY AND REGISTRATION

1. A school may send one (1) representative (male or female) to join the event **Craft 1.4.6**.
2. The school's representative will be competing with the representatives of the other schools.
3. If the number of registered participants reaches ten (10) pairs and above, an elimination round will be held in the morning before final competition to determine the Top 10 individuals who will advance to the Final Round. Participating schools will be properly advised.
4. The elimination rounds will be a closed-door elimination.
5. The representative for this competition must NOT be a contestant in other academic contests of the MMCM Cup 2025.
6. The representative should be able to effectively and ethically present his/her piece and they should not be speaking any derogatory and foul words and/or topics.
7. **Pre-registration** is REQUIRED. Duly accomplished Registration Forms must be submitted to mcmcup@mcm.edu.ph and can be accessed through <https://mcm.edu.ph/the-mcm-cup/> on or before **February 2, 2025**.
8. **Incomplete, late, or no pre-registration** is a ground for disqualification.
9. Only school representatives who have pre-registered will be accommodated on the day of competition.
10. Participants on the day of competition must physically present their school IDs upon verifying their (pre-)registration.
11. Participants are requested to be at the standby room at least one hour before the official start of the event. The Organizers reserve the right not to allow participants who will come late during the actual event.
12. Only one coach is allowed per participant.

SPECIFIC CONTEST GUIDELINES

1. If there are more than 10 participants, an elimination round will be held morning of the same day before the event proper.
2. Each participant will be presenting their prepared Craft 1.4.6 speeches.
3. The elimination round (if there are more than 10 participants) will be judged by preliminary judges.
4. The final round will be judged by another set of judges.
5. Only one coach is allowed per participant.
6. Entry is a discourse of four (4) crafts in six (6) minutes.
 - The utilization of technology is allowed.

The stream:

Speech Craft	Time Pressure	Set-up
Hosting (Game show)	1 minute	Participants may stand or walk around
<i>20 seconds shifting time (participant may change his/her costume or prepare his/her props.)</i>		
News casting	30 seconds	Seated
<i>20 seconds shifting time (participant may change his/her costume or prepare his/her props.)</i>		
Sports call	30 seconds	Seated
<i>20 seconds shifting time (participant may change his/her costume or prepare his/her props.)</i>		
Gospel reading Sermonette	1 minute (if the participant has not full consumed 1 minute, he/she may immediately start with the sermonette.)	Standing before a microphone
	2 minutes	Standing before a microphone. Participant may walk around

AWARDS AND PRIZES

Champion	- Php 2,500.00 Cash Prize with Scholarship
1ST Runner Up	- Php 2,000.00 Cash Prize with Scholarship
2nd Runner Up	- Php 1,500.00 Cash Prize with Scholarship

The Top 3 schools will get a corresponding point to vie for the Overall Winners of MMCM Cup 2025.

CONTACT INFORMATION

For inquiries about the **CRAFT 1. 4. 6 EVENT** feel free to get in touch with:

Ms. Alma Rose T. Marquez
College Professor
Malayan Colleges Mindanao
Tel. Nos. (0991) 226-4497

mcmcup@mcm.edu.ph

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- **Hosting (Game show)** in one (1) minute (*participants may stand or walk around*)
 - **News casting** in thirty (30) seconds,
 - sports calls in thirty (30) seconds for a total of one (1) minute, seated.
 - **Gospel reflecting** in one (1) minute (standing before a microphone).
 - **Sermonette** on a conduct or duty in two (2) minutes (standing before a microphone at the other side of the stage).
 - Shifting pressure is within twenty (20) seconds.
7. Undertime/overtime will result to point deductions.
 8. A yellow flag will be raised to warn the participants on the remaining time (10 seconds before the time).
 9. A buzzer will be heard every start and end of a speech craft. (Ex. There will be a buzzer which signifies the start of the hosting event. Another buzzer will be heard after the hosting event which signifies the start of the 20 seconds shifting time. After the 20 seconds shifting time, another buzzer will be heard to signify the start of the next craft which is news casting.
 10. Only one coach is allowed per participant.
 11. The decision of the board of judges is final.
 12. Privately Messaging/chatting any judge during the competition is not allowed.
 13. Deductions/penalties are assessed at the sole discretion of the judges based on the rules set forth by the organizers.
 14. Clarifications or concerns should be directed and raised to the organizers **prior to the competition**.
 15. Other provisions including policies on Raising Clarifications and Objections on the mechanics, or the conduct of the contests; and other relevant policies are stated in the General **Guidelines on Registration, Eligibility, and other Information** in a separate document. All contestants, coaches and advisers are required to read to fully understand the mechanics of MCM CUP 2025 events.

For inquiries about MCM Cup 2025, please contact:

DR. ADORICO M. AYA-AY
Dean, College of Health Sciences
Mapua Malayan Colleges Mindanao

CESAR GLENN A. JOSIO
HS Principal
Mapua Malayan Colleges Mindanao

*** Contact info is provided in the footer of this page.

CRITERIA FOR JUDGING

- The discourse's arrive – 50%
- Versatility's impact – 20 %
- The discourse's wares in such communication assignments – 30%
- Total – 100%

CONTEST RULES AND MECHANICS

Interviewing With Smart Talking

February 2025



PARTICIPANTS' ELIGIBILITY AND REGISTRATION

1. A school may send one (1) pair (1 male-interviewer and 1 female-smart talker) to join the **Smart Talking with Interviewing Event**.
2. The school's representative will be competing with the representatives of the other schools.
3. If the number of registered participants reaches ten (10) pairs and above, an elimination round will be held in the morning before final competition to determine the Top 10 pairs who will advance to the Final Round. Participating schools will be properly advised.
4. The elimination rounds will be a closed-door interviewing with smart talking competition.
5. The representative for this competition must NOT be a contestant in other academic contests of the MMCM Cup 2025.
6. The representatives should be able to effectively and ethically interview and talk about any random topics provided that they will not be speaking any derogatory and foul words and/or topics.
7. **Pre-registration** is REQUIRED. Duly accomplished Registration Forms must be submitted to mcmcup@mcm.edu.ph and can be accessed through <https://mcm.edu.ph/the-mcm-cup/> on or before **February 2, 2025**.
8. **Incomplete, late, or no pre-registration** is a ground for disqualification.
9. Only school representatives who have pre-registered will be accommodated on the day of competition.
10. Participants on the day of competition must physically present their school IDs upon verifying their (pre-)registration.
11. Participants are requested to be at the standby room at least one hour before the official start of the event. The Organizers reserve the right not to allow participants who will come late during the actual event.
12. Only one coach is allowed per pair.

SPECIFIC CONTEST GUIDELINES

Elimination Round

1. Given that there are 20 and above participants or more than 10 pairs, an elimination round will be held morning of the same day before the event proper.
2. Each participant will go through three rounds of interviewing with smart talking.
3. The elimination round will be judged by preliminary judges.
4. Time pressure per round:
 - a. **First round** – 1 minute and 30 seconds (1 smart talker and 1 interviewer)
 - b. **Second round** – 2 minutes (2 smart talkers, 1 interviewer)
 - c. **Third round** – 3 minutes (1 smart talker, 2 interviewers)
5. The scores from each of the judges shall be combined to determine to the TOP 10 Interviewers and Top 10 Smart Talkers.

Final Round

1. From the eliminations, 10 interviewers and 10 smart talkers shall proceed to the final rounds.
2. Each participant will be assigned a number.
3. All participants will be in the waiting area.

Smart Talking

- 1) Entry is a smart talker.
- 2) Pressure:
 - **First round** – 1 minute and 30 seconds (1 smart talker and 1 interviewer)
 - **Second round** – 2 minutes (2 smart talkers, 1 interviewer)
 - **Third round** – 3 minutes (1 smart talker, 2 interviewers)
- 3) Only one coach is allowed per pair.

Interviewing

AWARDS AND PRIZES

Champion (1 interviewer, 1 smart talker)	- Php 3,000 Cash Prize each participant
1ST Runner Up (1 interviewer, 1 smart talker)	- Php 2,500.00 Cash Prize each participant
2nd Runner Up (1 interviewer, 1 smart talker)	- Php 1,500.00 Cash Prize each participant

The Top 3 schools will get a corresponding point to vie for the Overall Winners of MMCM Cup 2025.

CONTACT INFORMATION

For inquiries about the **INTERVIEWING WITH SMART TALKING EVENT** feel free to get in touch with:

MR. HEIDEGGER JAKE DIACONO
College Instructor
Malayan Colleges Mindanao
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For inquiries about MCM Cup 2025, please contact:

mcmcup@mcm.edu.ph

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- 1) Entry is an interviewer
- 2) He holds a microphone in every round.
- 3) Pressure:
 - **First round** – 1 minute and 30 seconds (1 smart talker and 1 interviewer)
 - **Second round** – 2 minutes (2 smart talkers, 1 interviewer)
 - **Third round** – 3 minutes (1 smart talker, 2 interviewers)

CRITERIA FOR JUDGING

13. The decision of the board of judges is final.

Smart Talking

- **Wit** (refers to sense, acumen, and wisdom) - 50%
 - **Ease and Outlook** (refer to poise and composure) - 30%
 - **Contemporary Tongue** (refers to the efficiency in using the language) - 20%
-
- Total 100%**

Interviewing

- **Communication** (includes the articulatory ability and versatility; the kinds of question asked and the manner of questioning) - 50%
 - **Rapport** (includes his huddle with the interviewee/s; his rapport with his fellow interviewer and the art of handling situational flaw/s) - 50%
-
- 100%

14. Privately Messaging/chatting any judge during the competition is not allowed.
15. Deductions/penalties are assessed at the sole discretion of the judges based on the rules set forth by the organizers.
16. Clarifications or concerns should be directed and raised to the organizers **prior to the competition**.
17. Other provisions including policies on Raising Clarifications and Objections on the mechanics, or the conduct of the contests; and other relevant policies are stated in the General **Guidelines on Registration, Eligibility, and other Information** in a separate document. All contestants, coaches and advisers are required to read to fully understand the mechanics of MCM CUP 2025 events.

DR. ADORICO M. AYA-AY
Dean, College of Health Sciences
Mapua Malayan Colleges Mindanao

CESAR GLENN A. JOSIO
HS Principal
Mapua Malayan Colleges Mindanao

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CONTEST RULES AND MECHANICS

Jazz Chant: Rhythmic Showcase

February 26 – 28, 2025



PARTICIPANTS' ELIGIBILITY AND REGISTRATION

1. A school may send one (1) group with 20 – 35 members to join the **Jazz Chant: Rhythmic Showcase**.
2. The school's representative will be competing with the representatives of the other schools.
3. If the number of registered participants reaches thirty (30) and above, an elimination round will be held a week before final competition to determine the Top 10 contestants who will advance to the Final Round on February 26-28, 2025. Participating schools will be properly advised.
4. There will only be one piece for all the participants.
5. **Pre-registration** is REQUIRED. Duly accomplished Registration Forms must be submitted to mcmcup@mcm.edu.ph and can be accessed through <https://mcm.edu.ph/the-mcm-cup/> on or before **February 2, 2025**.
6. **Incomplete, late, or no pre-registration** is a ground for disqualification.
7. Only school representatives who have pre-registered will be accommodated on the day of competition.
8. Participants on the day of competition must present their school IDs upon verifying their (pre-)registration.
9. Participants are requested to be at the MMCM Plaza at least one hour before the official start of the event. The Organizers reserve the right not to allow participants who will come late during the actual event.

SPECIFIC CONTEST GUIDELINES

Elimination Round

1. Given that there are 30 and above participants, an elimination round will be held a week before the event proper.
2. There will only be one piece for all the participants.
3. The performance should be delivered within 3 (min)-5 (max) minutes.
4. The scores from each of the judges shall be combined to determine the TOP 10 Finalists.

Final Round

1. From the eliminations, 10 participants shall proceed to the final round.
2. Each participant will be assigned a number.
3. There will only be one piece for all the participants.
4. The performance should be delivered within 3 (min)-5 (max) minutes.
5. Overtime/undertime is subject to deduction of 1 point per 1 minute.
6. Sound effects such as cassette tapes, CD's, etc. are not allowed; however, drums, xylophones, trumpet, clarinet are allowed.
7. Props are allowed.
8. Adlibs like school chants, greeting chants, intro chants, outro chants, etc. are allowed.

CRITERIA FOR JUDGING

1. The decision of the board of judges is final.

Voice projection	25%
Diction, Pronunciation and Articulation	25%
Gestures, Movements, Facial Expression	25%
Overall Impact	25%
TOTAL	100%

2. Privately Messaging/chatting any judge during the competition is not allowed.
3. Deductions/penalties are assessed at the sole discretion of the judges based on the rules set forth by the organizers.
4. Clarifications or concerns should be directed and raised to the organizers **prior to the competition**.
5. Other provisions including policies on Raising Clarifications and Objections on the mechanics, or the conduct of the contests; and other relevant policies are stated in the General **Guidelines on Registration, Eligibility, and other Information** in a separate document. All contestants, coaches and advisers are required to read to fully understand the mechanics of MMCM CUP 2025 events

AWARDS AND PRIZES

Champion	- Php 8,000.00 Cash Prize
1ST Runner Up	- Php 5,000.00 Cash Prize
2nd Runner Up	- Php 3,000.00 Cash Prize

The Top 3 schools will get a corresponding point to vie for the Overall Winners of MMCM Cup 2025.

CONTACT INFORMATION

For inquiries about the **JAZZ CHANT: RHYTHMIC SHOWCASE** feel free to contact:

MS. JOVAIRA MANGUBAT
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Mapúa Malayan Colleges Mindanao
Tel. Nos. 09483450999

For inquiries about MMCM Cup 2025, please contact:

DR. ADORICO M. AYA-AY
Dean, College of Health Sciences
Mapua Malayan Colleges Mindanao

CESAR GLENN A. JOSIO
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COPY OF THE PIECE

Exams and Quizzes

Jazz Chants

It's quiz time now, are you ready to go?
Yes, we're ready! Let it flow!
Pencils up and eyes on the sheet,
We'll stay calm, we won't cheat!

What's the answer to number one?
We'll think it through, we're almost done!
Take your time, don't rush ahead,
Stay focused, use your head!

Exams are next, it's getting close,
We'll study hard, that's what we'll boast!
Bring your notes, and don't forget,
We'll ace it all, without regret!

How do we prepare? What's the key?
Study each day, review carefully!
What happens if we don't know the trick?
We'll stay cool, don't panic, think quick!

Test day's here, what do we do?
We'll stay confident and push right through!
Answer all, give it your best!
We'll pass the exam and ace the test!

Exams and quizzes, we're ready to win!
We studied hard, now let's begin!

CONTEST RULES AND MECHANICS

Mapua Malayan Innovation Pitching Competition

February 2025



PARTICIPANTS' ELIGIBILITY AND REGISTRATION

1. Only one group per school may join the **Mapua Malayan Innovation Pitching Competition**.
2. Each group is composed of three (3) members only.
3. Eligible participants must be enrolled as Grade 11 to 12 students in both private and public high schools across Mindanao
4. **Pre-registration** is REQUIRED. Duly accomplished Registration Forms must be submitted to mcmcup@mcm.edu.ph and can be accessed through <https://mcm.edu.ph/the-mcm-cup/> on or before **February 2, 2025**.
5. Incomplete, late, or no pre-registration are grounds for disqualification.
6. Participants must attach their school IDs upon registration.

SCOPE AND COVERAGE

7. This competition aims to explore the vast resource of creativity of the students and their capability to solve problems faced by society.
8. Includes product or service innovations with potential business start-up opportunities. Must include existing or new technologies that support the business (e.g. Apps, RFID, Bluetooth, Biometrics, AI, Machine Learning, etc.)
9. Recommended **Start-Up Innovations** should come from but not limited to any of the following categories:
 - Disaster Prevention
 - E-Commerce
 - Education
 - Engineering
 - Financial Technology
 - Health and Wellness
 - Information Technology
 - Public Services (Government)
 - Science and Technology
 - Environmental Science
 - Security
 - Telecommunications
10. Each start-Up Innovation must at least one Sustainable Development Goals (SDGs). Check it out **here** <https://sdg.neda.gov.ph/> as your reference.

AWARDS AND PRIZES

Champion	- Php 3,500.00 plus scholarship grant
1st Runner Up	- Php 3,000.00 plus scholarship grant
2nd Runner Up	- Php 2,500.00 plus scholarship grant

Scholarship grant includes Tuition Fee and Lab Fees good for one (1) year at Mapua Malayan Colleges Mindanao.

CONTACT INFORMATION

For inquiries about the **MAPUA MALAYAN INNOVATION PITCHING COMPETITION**, feel free to get in touch with:

Mapua Malayan Colleges Mindanao

For inquiries about MCM Cup 2025, please contact:

DR. ADORICO M. AYA-AY
Dean, College of Health Sciences
Mapua Malayan Colleges Mindanao

CESAR GLENN A. JOSIO
HS Principal
Mapua Malayan Colleges Mindanao

*** Contact info is provided in the footer of this page.

SPECIFIC CONTEST GUIDELINES

1. **Synopsis.** Each Participating team must submit a **1–2-page concept paper and video pitch (2 to 5 mins in either AVI or MP4 format. Be creative!)**. The organizers will pre-select ten (10) groups to allow them to proceed to the actual pitching competition. The concept paper/video pitch must include the following:
 - **Start-Up Category** (Refer to item 3 in Scope and coverage)
 - **Sustainable Development Goals (SDGs)**
 - **Problem Description**
 - **Pain (Problem).** Background of the Situation
 - **Target Market.** Who experiences the problematic situation?
 - **Solution.** Why does it need to be solved?
 - **Competition.** Are there other similar products/services to this?
 - **Team Dynamics.** As great as your idea is, only the right team can effectively execute and build a great company.
 - **Brief Description of the Solution**
 - Three Key features of the product/service
 - Technology used in the solution.
 - Advantages and Benefits

Conceptual Framework. Show the process and the technology, framework, Machine Learning model, etc., used in the proposed solution.

Follow the **Input, Process, Output (IPO) model/framework**. Check the sample [here](#).

2. In the actual pitching competition, there are two possible parts that each of the ten (10) pre-selected groups will undergo, the **Elevator** and the **Board Room Presentation**.
3. **The Elevator Pitch** – The group must briefly present the idea in a 3-5 minute business pitch. A short **PowerPoint** presentation is required.
The group must prepare for a 3–5-minute pitch with a 5-10 slide PowerPoint presentation that contains:
 - The **Synopsis** content.
 - **Funding Needed** – How much money is needed for the development and operations of the start-up? Include profit share percentage for the investors.

Only 5 out of the ten (10) groups that presented will proceed to the Board Room Presentation. The panel of "investors" will evaluate all Elevator Pitches before announcing the five chosen groups for the Board Room Presentation.
4. **The Board Room Presentation** – The panel of investors will ask the group for more details regarding the concept, particularly the **Business Model Canvas (BMC)** attached below. A separate file should be available as a visual **aid (A single image showing the BMC or a single slide for each BMC component)**. Each group will be given **10 minutes**.
5. The following files should be submitted before **February 9, 2025**.
 - **Concept Paper**
Filename: Pitching CP-Name of School
(Sample: Pitching CP-Mapua Malayan Colleges Mindanao)
 - **Video Pitch**
Filename: VideoPitching CP-Name of School
(Sample: VideoPitching CP-Mapua Malayan Colleges Mindanao)
 - **Elevator Pitch PowerPoint Presentation**
Filename: Pitching PP-Name of School
(Sample: Pitching PP- Mapua Malayan Colleges Mindanao)
 - **Business Model Canvas**
Filename: Pitching BMC-Name of School
(Sample: Pitching BMC- Mapua Malayan Colleges Mindanao)
6. The Innovation Pitching Competition will be held in MMCM and will not be broadcasted to the public to preserve the participants' innovation concepts. Only the organizers, judges, and members of each team shall be allowed in the room/venue. Other groups are placed in the waiting area.

CRITERIA FOR JUDGING

11. The panel of “investors” will evaluate the presentations with the criteria below. The top 3 groups will be ranked and awarded.

Elevator Pitch Presentation	20%
Structure	
Impact to Interest	
Innovativeness of Concept	30%
Originality	
Practical Usefulness	
Relevance	
Business Potential	30%
Profitability	
Customer Impact	
Technicality of BMC	
Delivery	20%
Clarity	
Ability to answer questions	
Confidence	
Professional Appeal	
TOTAL	100%

BUSINESS MODEL CANVAS

The Business Model Canvas Designed for: _____ Designed by: _____

On: _____
Iteration: _____

<p>Key Partners</p> <p>Who are our Key Partners? Who are our key suppliers? Which Key Resources are we acquiring from partners? Which Key Activities do partners perform?</p>	<p>Key Activities</p> <p>What Key Activities do our Value Propositions require? Our Distribution Channels? Customer Relationships? Revenue Streams?</p>	<p>Value Propositions</p> <p>What value do we deliver to the customer? Which one of our customer's problems are we helping to solve? What bundles of products and services are we offering to each Customer Segment? Which customer needs are we satisfying?</p>	<p>Customer Relationships</p> <p>What type of relationship does each of our Customer Segments expect us to establish and maintain with them? Which ones have we established? How are they integrated with the rest of our business model? How costly are they?</p>	<p>Customer Segments</p> <p>For whom are we creating value? Who are our most important customers?</p>
<p>Key Resources</p> <p>What Key Resources do our Value Propositions require? Our Distribution Channels? Customer Relationships? Revenue Streams?</p>		<p>Channels</p> <p>Through which Channels do our Customer Segments want to be reached? How are we reaching them now? How are our Channels integrated? Which ones work best? Which ones are most cost-efficient? How are we integrating them with customer routines?</p>		<p>Revenue Streams</p> <p>For what value are our customers really willing to pay? For what do they currently pay? How would they prefer to pay? How much does each Revenue Stream contribute to overall revenues?</p>
<p>Cost Structure</p> <p>What are the most important costs inherent in our business model? Which Key Resources are most expensive? Which Key Activities are most expensive?</p>			<p>Revenue Streams</p> <p>For what value are our customers really willing to pay? For what do they currently pay? How would they prefer to pay? How much does each Revenue Stream contribute to overall revenues?</p>	

www.businessmodelgeneration.com



TIPS ON BUSINESS PITCHING

<https://www.youtube.com/watch?v=w28idSfNBnc>
https://www.youtube.com/watch?v=XWRtG_PDRik

SAMPLE BUSINESS PITCHING

<https://www.youtube.com/watch?v=5iKitGJeAZ4>
<https://www.youtube.com/watch?v=oXsPJaNmNVI>
<https://www.youtube.com/watch?v=o0etimvtD74>

SAMPLE CONCEPTUAL FRAMEWORK

https://malayancollegesmindanao365-my.sharepoint.com/:w:/g/personal/cblisondra_mcm_edu_ph/EUzNo-vTUoJPpPyGCj_yKo8Bj7zGFfeRG5hAt_JWgy6kBAa?e=SwV0wL

REFERENCE AND SAMPLES

https://malayancollegesmindanao365-my.sharepoint.com/:f:/g/personal/cblisondra_mcm_edu_ph/EpOcmMqNTRLmigUYaxMZuUBzqZE3S3-7wAaf55mbpiFag?e=QoP8Yn

 mcmcup@mcm.edu.ph

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CONTEST RULES AND MECHANICS

Singing Idol: The Clash of Musicality

February 2025



PARTICIPANTS' ELIGIBILITY AND REGISTRATION

1. Only one entry per school may join the **Singing Idol: The Clash of Musicality**.
2. Participant must not be a professional singer or a recording artist.
3. **Pre-registration** is REQUIRED. Duly accomplished Registration Forms must be submitted to mcmcup@mcm.edu.ph and can be accessed through <https://mcm.edu.ph/the-mcm-cup/> on or before **February 2, 2025**.
4. Incomplete, late, or no pre-registration are grounds for disqualification.
5. Participants must attach their school IDs upon registration.

SPECIFIC CONTEST GUIDELINES

6. All performances will be done face-to-face in MMCM.
7. Each entry is required to perform one (1) full song either International or OPM. Original composition is allowed.
8. Contestants must submit their song piece on or before **February 16, 2025** via email mcmcup@edu.ph or kcnmaceda@mcm.edu.ph
9. Contestants must be in their proper attire during the performance.
10. The total performance for each participant should not exceed 5 minutes. In case a contestant exceeds the maximum duration, deductions from the total score will be made accordingly:
 - 5 seconds overtime = 0.5 deduction;
 - 6-10 seconds overtime = 1 deduction
 - 11 seconds overtime and above = 1.5 deduction
11. Deductions/penalties are assessed at the sole discretion of the judges based on the rules set forth by the organizers. discretion of the judges based on the rules set forth by the organizers.

AWARDS AND PRIZES

- | | |
|---------------------------------|---------------------------|
| Champion | - Php 2,500.00 Cash Prize |
| 1ST Runner Up | - Php 2,000.00 Cash Prize |
| 2nd Runner Up | - Php 1,500.00 Cash Prize |

- | |
|---------------------------------|
| Champion |
| 1ST Runner Up |
| 2nd Runner Up |

The Top 3 schools will get a corresponding point to vie for the Overall Winners of MMCM Cup 2025.

CRITERIA FOR JUDGING

1. The performance will be evaluated using these criteria:

*Criteria:	
Voice Quality Vocal Intonation and Projection, Accuracy of Pitch, Timing, Vocal, Technique, and Dynamics	50%
Musicality and Lyrical Ability Appropriateness of interpretation, and delivery of song lyrics and using one's unique style in making the song as one's own	30%
Artistry and Screen Presence Facial Expression and Projection, Confidence, and Attire	20%
TOTAL	100%

2. Judging shall be made through a ranking system.
3. The decision of the board of judges is final. *
4. Other provisions including policies on Raising Clarifications and Objections on the mechanics, or the conduct of the contests; and other relevant policies are stated in the General **Guidelines on Registration, Eligibility, and Other Information** in a separate document. All contestants, coaches, and advisers must read to fully understand the mechanics of MMCM CUP 2025 events.

CONTACT INFORMATION

For inquiries about the **SINGING IDOL: THE CLASH OF MUSICALITY** feel free to contact:

Mr. Keith Coleen N. Maceda
Faculty, College of Arts and Sciences
Malayan Colleges Mindanao
Contact Nos: **09183351095**

For inquiries about MMCM Cup 2025, please contact:

DR. ADORICO M. AYA-AY
Dean, College of Health Sciences
Mapua Malayan Colleges Mindanao

CESAR GLENN A. JOSIO
HS Principal
Mapua Malayan Colleges Mindanao

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CONTEST RULES AND MECHANICS

MMCM eSports: Mobile Legends Competition

February 2025



PARTICIPANTS' ELIGIBILITY AND REGISTRATION

1. Only one team per game per school may join the **MMCM eSports: Mobile Legends Competition**.
2. Each team must be composed of six (6) bona fide Grade 11 and Grade 12 students in the School Year 2023-2025. Five (5) of the team members will be the official players, while one (1) member will be the substitute. The 6th member will be the only acceptable substitute if any one of the officially registered members will not be able to participate in the contest.
3. **Pre-registration** is REQUIRED. Duly accomplished Registration Forms must be submitted to mcmcup@mcm.edu.ph and can be accessed through <https://mcm.edu.ph/the-mcm-cup/> on or before **February 2, 2025**.
4. Incomplete or late registration will not be accepted. Participants must present their school IDs or any proof of enrollment upon registration.
5. Participants are requested to be online at least one hour before their official game schedule. The Organizers reserve the right not to allow participants who will come late during the actual event.

MOBILE LEGENDS: BANG BANG MECHANICS

6. A team must have at least one level 7 player.
7. Games will be played in a private "Custom Game" following the standard competitive settings.
8. The lobby will be created by the casters and facilitators of Mapúa's E-Sports Club Azure Pantheons. The team captains will add their team members in the game.
9. Games will be played in a MOBILE DEVICE. Failure to do so will result in disqualification.
10. The Team must have a reliable and stable data connection.

GENERAL GAME GUIDELINES

11. There will be an Elimination Round on **February 21-23, 2025**, using single eliminations, best-of-3 format per round.
12. The top 2 teams in the rank will advance to the Championship Round on **February 29, 2025 (Thursday)** for a best-of-5 series.
13. Official players can only be substituted by the alternate players before the start of any game.
14. Standard competitive settings and mechanics will be used for each game.
15. Throwing, match-fixing, scripting, and cheating will result in disqualification.
16. Players will have to submit a selfie before the game starts to verify. Selfie must be decent.
17. Each team is given 15 minutes to join the lobbies created. Failure to do so will result in an automatic loss.
18. Incomplete teams are not accepted.
19. Other provisions including policies on Raising Clarifications and Objections on the mechanics, or the conduct of the contests; and other relevant policies are stated in the **General Guidelines on Registration, Eligibility, and other Information** in a separate document. All contestants, coaches and advisers are required to read to fully understand the mechanics of MCM CUP 2021 events.

AWARDS AND PRIZES

Champion	- Php 5,000.00 Cash Prize
1ST Runner Up	- Php 3,500.00 Cash Prize
2ND Runner Up	- Php 2,500.00 Cash Prize

The Top 3 schools will get a corresponding point to vie for the Overall Winners of MCM Cup 2025.

CONTACT INFORMATION

For inquiries about the

MMCM eSports: Mobile Legends Competition, feel free to get in touch with:

MMCM eSports: Mobile Legends Competition
Mapúa Malayán Colleges Mindanao
Email: erbatenga@mcm.edu.ph
Mobile. Nos. 0927 110 2041

For inquiries about MMCM Cup 2025, please contact:

DR. ADORICO M. AYA-AY
Dean, College of Health Sciences
Mapúa Malayán Colleges Mindanao

CESAR GLENN A. JOSIO
HS Principal
Mapúa Malayán Colleges Mindanao

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CONTEST RULES AND MECHANICS

MMCM Street Dance Battle

February 2025



PARTICIPANTS' ELIGIBILITY AND REGISTRATION

1. Only one group per school may join the **MMCM Street Dance Battle**.
2. Each group must consist of 7 to 15 students from **Grades 9 to 12 only**, all of whom must be bona fide students of the represented school.
3. The group may either be composed of an all-male or female or a combination of both.
4. **Pre-registration** is REQUIRED. Duly accomplished Registration Forms must be submitted to mcmcup@mcm.edu.ph and can be accessed through <https://mcm.edu.ph/the-mcm-cup/> on or before **February 2, 2025**.
5. Incomplete, late, or no pre-registration are grounds for disqualification.
6. Participants must attach their school IDs upon registration.

SPECIFIC CONTEST GUIDELINES

1. The duration of the dance should not be less than 3 minutes and not more than 3 minutes 50 seconds. This includes the intro and the exit of dancers.
2. A deduction of points shall be imposed for every exceeding time.
 - 1 to 30 seconds (1 point deduction)
 - 30 to 60 seconds (2 points deduction)
 - 1 minute and above (5 points deduction)
3. The routine must include street dance styles such as popping, locking, K.R.U.M.P., waacking, breakdance, house dance, afro dance, dancehall, vogue, or hip hop.
4. The use of propsmen and utility men are not allowed to join the said competition. Props will only be carried or held by the participating dancers only.
5. Each group is allowed to use hand or body props and other appropriate materials in their performance **except** fire, firecrackers, liquefied materials, dangerous chemicals, bottles, or any breakable **or sharp** items.
6. Obscene, vulgar, or offensive movements, words, music, props, and attire are prohibited.
7. Any violations of the above rules and mechanics of the competition will lead to a 2-point deduction from each judge's score.

AWARDS AND PRIZES

Champion	- Php 8,000.00
1ST Runner Up	- Cash Prize
2ND Runner Up	- Php 5,000.00
3RD Runner Up	- Cash Prize
4TH Runner Up	- Php 3,000.00
5TH Runner Up	- Cash Prize

The Top 3 schools will get a corresponding point to vie for the Overall Winners of MMCM Cup 2025.

CRITERIA FOR JUDGING

1. The performance will be evaluated using these criteria:

Choreography Originality, Style, and Music	35%
Performance Execution and Precision, Synchronization, and Stage Presence	25%
Creativity Conceptualization of the piece and its arrangement	20%
Costume Attire impact and overall style	10%
Overall Impact Audience impact	10%
TOTAL	100%

2. **The decision of the board of judges is final.**
3. Other provisions including policies on Raising Clarifications and Objections on the mechanics, or the conduct of the contests; and other relevant policies are stated in the General **Guidelines on Registration, Eligibility, and Other Information** in a separate document. All contestants, coaches, and advisers must read to fully understand the mechanics of MMCM CUP 2025 events.

CONTACT INFORMATION

For inquiries about the **MMCM STREET DANCE BATTLE** feel free to contact:

AR. MARTINEE LLEMIT
AR Faculty, Mapua Malayan
Colleges Mindanao
Contact Nos: 09773175693

For inquiries about MMCM Cup 2025, please contact:

DR. ADORICO M. AYA-AY
Dean, College of Health Sciences
Mapua Malayan Colleges
Mindanao

CESAR GLENN A. JOSIO
HS Principal
Mapua Malayan Colleges
Mindanao

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CONTEST RULES AND MECHANICS

MTV SpooF

February 2025



PARTICIPANTS' ELIGIBILITY AND REGISTRATION

1. Only one group per school may join the **MTV SpooF**.
2. Each team must have a minimum number of eight (8) students and a maximum of ten (10) grade 11 to 12 students and a bona-fide student at the represented school. Each actor, including editor/s are already counted as one member in the team.
3. **Pre-registration** is REQUIRED. Duly accomplished Registration Forms must be submitted to mcmcup@mcm.edu.ph and can be accessed through <https://mcm.edu.ph/the-mcm-cup/> on or before **February 2025**.
4. Incomplete, late, or no pre-registration are grounds for disqualification.
5. Participants must attach their school IDs upon registration.

SPECIFIC CONTEST GUIDELINES

1. Participants are required to create an original spoof video, not exceeding 5 minutes.
2. Spoofs must be inspired by MTV content, specifically music videos released on the years 2000-2010. All spoofs must be in English or include English subtitles for non-English content.
3. All performances will be pre-recorded and edited.
4. The clips and shots of the MTV SpooF must be faithful to the original video. Meaning, all angles including transitions must be or at least be identical to the original reference videos.
5. Technical requirements of the video shall be discussed after the registration period. (video format, dimensions, etc.)
6. Obscene, vulgar, or offensive scenes, words, music, props and attire are prohibited. Gender and cultural sensitivity must be considered in the selection of the reference video.
7. Participants are responsible for ensuring that their spoofs do not infringe on any copyrights, trademarks, or intellectual property rights. Original content is encouraged.
8. Submissions must be made through the provided upload link (mcmcup@mcm.edu.ph) on the competition page. Video files should adhere to specified technical requirements, including resolution, frame rate, and audio quality. Submissions must be received by the competition deadline.

CRITERIA FOR JUDGING

1. The performance will be evaluated using these criteria:

Creativity Materials used in the production are faithful/likely close to the original source material	30%
Humor and Entertainment Factor Consistently make the viewer laugh or smile	30%
Production Quality Video and Audio - Components are crisp and clear enhancing the overall viewing experience. Editing and Presentation - Well-edited with smooth transitions, balanced visual appeal. Considered original angles and possibly apply color grading.	40%
Overall Impact Audience impact	10%
TOTAL	100%

1. The decision of the board of judges is final.

AWARDS AND PRIZES

Champion	- Php 5,000.00 Cash Prize
1ST Runner Up	- Php 3,500.00 Cash Prize
2ND Runner Up	- Php 2,500.00 Cash Prize

The Top 3 schools will get a corresponding point to vie for the Overall Winners of MMCM Cup 2024.

CONTACT INFORMATION

For inquiries about the **MTV SpooF** feel free to contact:

PROF. CEDRIC JOSEPH R. MANDAP
Faculty, Mapua Malayán Colleges Mindanao
Contact Nos: 09236012285

For inquiries about MMCM Cup 2025, please contact:

DR. ADORICO M. AYA-AY
Dean, College of Health Sciences
Mapua Malayán Colleges Mindanao

CESAR GLENN A. JOSIO
HS Principal
Mapua Malayán Colleges Mindanao

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CONTEST RULES AND MECHANICS

Sci-Meet: Science Quiz Show

February 28, 2025



PARTICIPANTS' ELIGIBILITY AND REGISTRATION

1. Only schools that are officially invited by MMCM are allowed to join the **Sci-Meet: Science Quiz Show**.
2. Participants must be Grade 11 to Grade 12 students of any private and public high schools in Mindanao. The members of the team shall be bona fide students of the schools they represent.
3. Only one (1) team is allowed to represent a school. The team shall be composed of four (4) members only. However, only three (3) members shall participate in any round during the Science Quiz Show. Substitutions are allowed only after the end of each round.
4. **Pre-registration** is REQUIRED. Duly accomplished Registration Forms must be submitted to mcmcup@mcm.edu.ph and can be accessed **through** <https://mcm.edu.ph/the-mcm-cup/> on or before **February 2, 2025**.
5. Incomplete or late registration is a ground for disqualification. Participants must present proof of enrollment upon registration.
6. All participating teams should be at the venue one (1) hour before the start of the quiz show for orientation and dry run. Teams who will not appear at the venue an hour before shall be automatically disqualified.

SCOPE AND COVERAGE

1. The scope and coverage of the quiz show are:
 - General Science
 - Biology
 - Chemistry
 - Physics
2. There will be three rounds in the competition: Round I, Round II and Round III.
3. Questions will be in the form of objective-type, multiple choice, and problem-solving.
4. The weight and time per question per round will be announced during the quiz proper. Time limit varies from 10 seconds to three (3) minutes.

SPECIFIC CONTEST GUIDELINES

1. Each question will be read twice.
2. The timer starts upon the cue of the Quizmaster.
3. Each team will be provided with an iPad, an apple pencil and scratch papers to be used for their computations. Each member of the team may bring their own writing material (ballpoint pens and/or pencil).
4. Final answers should be written on the iPad.
5. Watchers will be assigned to ensure that no alterations will be made on the iPad at the end of the designated time.
6. Answers must be written in print (not cursive) and readable.

AWARDS AND PRIZES

Champion	- PhP 3,500.00 with scholarship
1ST Runner Up	- PhP 3,000.00 with scholarship
2ND Runner Up	- PhP 2,500.00 with scholarship

The Top 3 schools will get a corresponding point to vie for the Overall Winners of MMCM Cup 2025.

CONTACT INFORMATION

For inquiries about the **SCI MEET: SCIENCE QUIZ SHOW** feel free to get in touch with:

ENGR. FROILAN N. JIMENO II
Chair, Sci-Meet: Science Quiz Show
Mapua Malayán Colleges Mindanao
Email: fnjimeno@mcm.edu.ph
Contact No. 09062073361

 mcmcup@mcm.edu.ph

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7. At the end of the time limit, one (1) member of the team should raise the iPad.
8. Wrong spelling answers will not be credited.
9. In the case of mathematical answers, answers with the wrong unit will not be accepted.
10. Numerical answers in mathematical questions must be specified with the required number of decimal places. Failure to comply will invalidate the answers.
11. Further questions on accuracy of numerical answers will be referred to the Board of Judges.
12. No deductions will be made for wrong answers or questions not answered.
13. One (1) non-programmable calculator will be allowed for each team. Mathematical tables and conditional scratch paper will be provided.
14. No other materials (e.g. reference books, notebooks, etc.) will be allowed during the quiz show.
15. In case of tie, clincher questions will be randomly selected from a pool of questions until the tie is broken.
16. In case of complaints, they must be aired and settled first before reading the next question and before declaring the winner. Clarification regarding the questions and answers should be directed to the panel of judges. Only the quizzers in a particular round can raise questions. Otherwise, the decision of the quiz show committee will be final and irrevocable.
17. All questions shall be raised with decorum (good manners). Any act by the participants derogatory to the Committee and to the Board of Judges shall be dealt with the corresponding penalty to be decided and imposed by the committee including but not limited to the possible disqualification from the Quiz Show and suspension in any future quiz shows organized by MMCM.
18. The panel of judges consists of a chairperson and two members. The judges are disinterested party to any of the participants.
19. Other provisions including policies on Raising Clarifications and Objections on the mechanics, or the conduct of the contests; and other relevant policies are stated in the **General Guidelines on Registration, Eligibility, and other Information** in a separate document. All contestants, coaches and advisers must read to fully understand the mechanics of MMCM Cup 2025 events.

For inquiries about MMCM Cup 2025, please contact:

DR. ADORICO M. AYA-AY

Dean, College of Health Sciences

Mapua Malayan Colleges Mindanao

CESAR GLENN A. JOSIO

HS Principal

Mapua Malayan Colleges Mindanao

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CONTEST RULES AND MECHANICS

SPEAK UP! Impromptu Speech Festival

February 2025



PARTICIPANTS' ELIGIBILITY AND REGISTRATION

1. A school may send one (1) contestant / representative to join the **Speak Up! Impromptu Speech Festival**.
2. The school's representative will be competing with the representatives of the other schools.
3. If the number of registered participants reaches twenty (20) and above, an elimination round will be held on **the same day as the final competition** to determine the Top 10 contestants who will advance to the Final Round on February 28, 2025. Participating schools will be properly advised.
4. The representative for this competition must NOT be a contestant in other literary contests of the MMCM Cup 2025.
5. The representative should be able to effectively and ethically speak about one (1) of the topics provided.
6. **Pre-registration** is REQUIRED. Duly accomplished Registration Forms must be submitted to mcmcup@mcm.edu.ph that can be accessed through <https://www.mcm.edu.ph> on or before **February 2, 2025**.
7. **Incomplete, late, or no pre-registration** is a ground for disqualification.
8. Only school representatives who have pre-registered will be accommodated on the day of competition.
9. Participants on the day of competition must present their school IDs upon verifying their (pre-)registration.
10. Participants are requested to be at the venue at least one hour before the official start of the event. The Organizers reserve the right not to allow participants who will come late during the actual event.

SPECIFIC CONTEST GUIDELINES

Elimination Round

1. Given that there are 20 and above participants, an elimination round will be held on the same day before the event proper.
2. Each participant will go through a 1:30 talk on stage.
3. All participants must be able to attend the orientation virtually for the briefing of the elimination round.
4. The scores from each of the judges shall be combined to determine to the TOP 10 Finalists.

Final Round

1. From the eliminations, 10 participants shall proceed to the final rounds.
2. Each participant will be assigned a number.
3. All participants will be in the waiting area.
4. One by one, each participant will be called on center stage.
5. The participant picks the question and delivers.
6. The speech should be delivered within 3 (min)-5 (max) minutes.
7. Every 30-second excess after 5 minutes will draw a penalty of a (1) point deduction from the total score. Less than 3 mins shall receive 1 point deduction.
8. After the speech delivery, the participant will be moved back to the waiting area.

AWARDS AND PRIZES

Champion	- Php 2,500.00 Cash Prize
1ST Runner Up	- Php 2,000.00 Cash Prize
2nd Runner Up	- Php 1,500.00 Cash Prize

The Top 3 schools will get a corresponding point to vie for the Overall Winners of MMCM Cup 2025.

CONTACT INFORMATION

For inquiries about the

SPEAK UP! IMPROMPTU SPEECH FESTIVAL,

feel free to get in touch with:

MR. MATTHEW MARK D. OBREGON
College Instructor
Mapúa Malayán Colleges Mindanao
Tel. Nos. (0947) 796-1451

For inquiries about MMCM Cup 2025, please contact:

DR. ADORICO M. AYA-AY
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CESAR GLENN A. JOSIO
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CRITERIA FOR JUDGING

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1. The decision of the board of judges is final.

<i>Expression and Delivery</i>	40%
<i>Reasoning and Analysis</i>	40%
<i>Organization and Prioritization</i>	20%
TOTAL	100%

2. Privately Messaging/chatting any judge during the competition is not allowed.
3. Deductions/penalties are assessed at the sole discretion of the judges based on the rules set forth by the organizers.
4. Clarifications or concerns should be directed and raised to the organizers **prior to the competition**.
5. Other provisions including policies on Raising Clarifications and Objections on the mechanics, or the conduct of the contests; and other relevant policies are stated in the General **Guidelines on Registration, Eligibility, and other Information** in a separate document. All contestants, coaches and advisers are required to read to fully understand the mechanics of MMCM CUP 2025 events

*** Contact info is provided in the footer of this page.

CONTEST RULES AND MECHANICS

Square Off: Mathematics Quiz Show

February 28, 2025



PARTICIPANTS' ELIGIBILITY AND REGISTRATION

1. Only schools that are officially invited by MMCM are allowed to join the **Square-Off: Mathematics Quiz Show**.
2. Participants must be Grade 11 to Grade 12 students of any private and public high schools in Mindanao. The members of the team shall be bona fide students of the schools they represent.
3. Only one (1) team is allowed to represent a school. The team shall be composed of four (4) members only. However, only three (3) members shall participate in any round during the Mathematics Quiz Show. Substitutions are allowed only after the end of each round.
4. **Pre-registration** is REQUIRED. Duly accomplished Registration Forms must be submitted to mcmcup@mcm.edu.ph and can be accessed **through** <https://mcm.edu.ph/the-mcm-cup/> on or before **February 2, 2025**.
5. Incomplete or late registration is a ground for disqualification. Participants must present proof of enrollment upon registration.
6. All participating teams should be at the venue one (1) hour before the start of the quiz show for orientation and dry run. Teams who will not appear at the venue an hour before shall be automatically disqualified.

SCOPE AND COVERAGE

1. The scope and coverage of the quiz show are: **Algebra, Plane and Spherical Trigonometry, Analytic Geometry, Plane and Solid Mensuration, Differential and Integral Calculus, Probability and Statistics and Discrete Mathematics**
2. There will be three rounds in the competition: Round I, Round II and Round III.
3. Questions will be in the form of objective-type and problem-solving.
4. The weight and time allotted per question will be announced before each question is read. Time limit varies from 10 seconds to three (3) minutes.

AWARDS AND PRIZES

Champion	- PhP 3,500.00 with scholarship
1ST Runner Up	- PhP 3,000.00 with scholarship
2nd Runner Up	- PhP 2,500.00 with scholarship

The Top 3 schools will get a corresponding point to vie for the Overall Winners of MMCM Cup 2025.

SPECIFIC CONTEST GUIDELINES

1. Each question will be read twice.
2. The timer starts upon the cue of the Quizmaster.
3. Each team will be provided with an iPad, an apple pencil and scratch papers to be used for their computations. Each member of the team may bring their own writing material (ballpoint pens and/or pencil).
4. Final answers should be written on the iPad.
5. Watchers will be assigned to ensure that no alterations will be made on the iPad at the end of the designated time.
6. Answers must be written in print (not cursive) and readable.
7. At the end of the time limit, one (1) member of the team should raise the iPad.

CONTACT INFORMATION

For inquiries about the **SQUARE-OFF: MATHEMATICS QUIZ SHOW** feel free to get in touch with:

ENGR. ANNA JEDIDIAH S. ROQUE
Chair, Square-Off: Mathematics Quiz
Mapua Malayan Colleges Mindanao
Email: ajsroque@mcm.edu.ph

 mcmcup@mcm.edu.ph

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8. Wrong spelling answers will not be credited.
9. In the case of mathematical answers, answers with the wrong unit will not be accepted.
10. Numerical answers in mathematical questions must be specified with the required number of decimal places. Failure to comply will invalidate the answers.
11. Further questions on accuracy of numerical answers will be referred to the Board of Judges.
12. No deductions will be made for wrong answers or questions not answered.
13. One (1) non-programmable calculator will be allowed for each team. Mathematical tables and conditional scratch paper will be provided.
14. No other materials (e.g. reference books, notebooks, etc.) will be allowed during the quiz show.
15. In case of tie, clincher questions will be randomly selected from a pool of questions until the tie is broken.
16. In case of complaints, they must be aired and settled first before reading the next question and before declaring the winner. Clarification regarding the questions and answers should be directed to the panel of judges. Only the quizzers in a particular round can raise questions. Otherwise, the decision of the quiz show committee will be final and irrevocable.
17. All questions shall be raised with decorum (good manners). Any act by the participants derogatory to the Committee and to the Board of Judges shall be dealt with the corresponding penalty to be decided and imposed by the committee including but not limited to the possible disqualification from the Quiz Show and suspension in any future quiz shows organized by MMCM.
18. The panel of judges consists of a chairperson and two members. The judges are disinterested party to any of the participants.
19. Other provisions including policies on Raising Clarifications and Objections on the mechanics, or the conduct of the contests; and other relevant policies are stated in the **General Guidelines on Registration, Eligibility, and other Information** in a separate document. All contestants, coaches and advisers must read to fully understand the mechanics of MMCM Cup 2025 events.

For inquiries about MMCM Cup 2025, please contact:

DR. ADORICO M. AYA-AY

Dean, College of Health Sciences
Mapua Malayan Colleges Mindanao

CESAR GLENN A. JOSIO

HS Principal
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 mcmcup@mcm.edu.ph

 [MapuaMCMCup](https://www.facebook.com/MapuaMCMCup)

 09613910794

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www.mcm.edu.ph

CONTEST RULES AND MECHANICS
The Metamorphosis: The MMCM Cup Cosplay
Challenge
 February 27, 2025



PARTICIPANTS' ELIGIBILITY AND REGISTRATION

1. A maximum of three (3) entries per school may join the **The Metamorphosis: The MMCM Cup Cosplay Challenge**.
2. **Pre-registration** is REQUIRED. Duly accomplished can be accessed through <https://mcm.edu.ph/the-mcm-cup/>, and Registration Forms must be submitted to mcmcup@mcm.edu.ph on or before **February 2, 2025**.
3. Incomplete, late, or no pre-registration forms are grounds for disqualification.
4. Participants must attach a photo of their school IDs upon registration.

SPECIFIC CONTEST GUIDELINES

1. Each entry is required to perform a short skit/performance, for a duration of up to a maximum of three (3) minutes.
2. Each entry is **REQUIRED** to have at least **one (1) major and one (1) minor part of their costume to be SELF-MADE** (i.e. hand-made or styled costume/prop/wig/accessories). This is to encourage participants to exercise their skills and creativity.
3. A video of said props/costumes/wigs being styled/crafted **MUST** be submitted alongside the official Registration Form. Send these on or before **February 2, 2025** to mcmcup@edu.ph.
4. Live performances will be done face-to-face in MMCM.
5. Disruptive behavior such as interrupting other performances, being rowdy audience members, and physical altercations will not be tolerated and may lead to disqualification.
6. Nudity, offensive symbols, and hate speech are prohibited.
7. No harmful or destructive prop use during performances: these props include real weapons or other sharp objects.
8. Contestants must avoid stunts that involve throwing objects, as it poses a risk to the LED screens being used by the event.
9. Background video and audio **must** be pre-recorded – these include any pictures, video clips and dialogue, music, and other sound effects. 4k video is recommended.
10. Contestants must submit their background video and audio on or before **February 21, 2025**, via email mcmcup@edu.ph
11. The total performance for each participant should not exceed three (3) minutes. In case a contestant exceeds the maximum performance duration, deductions from the total score will be made accordingly:
 - o 5 seconds overtime = 0.5-point deduction;
 - o 6-10 seconds overtime = 1 point deduction
 - o 11 seconds overtime and above = 1.5 points deduction
12. Deductions/penalties are assessed at the sole discretion of the judges based on the rules set forth by the organizers.

AWARDS AND PRIZES

Champion	- Php 5,000.00 Cash Prize
1st Runner Up	- Php 3,000.00 Cash Prize
2nd Runner Up	- Php 2,000.00 Cash Prize

The Top 3 contestants will add a corresponding point value to their represented schools for the Overall Winners of MMCM Cup 2025.

CONTACT INFORMATION

For inquiries about the **THE METAMORPHOSIS: THE MMCM CUP COSPLAY CHALLENGE** feel free to contact:

MOIRA MONINA V. DUMAGAN
 Faculty, College of Health Sciences
 Mapúa Malayan Colleges Mindanao
mmvdumagan@mcm.edu.ph

For inquiries about MMCM Cup 2025, please contact:

DR. ADORICO M. AYA-AY
 Dean, College of Health Sciences
 Mapúa Malayan Colleges Mindanao

CESAR GLENN A. JOSIO
 High School Principal
 Mapúa Malayan Colleges Mindanao

The performance will be evaluated using these criteria:

1. Physical Resemblance Does the performer accurately look like their chosen character? Attention to detail (hairstyle, makeup, and other distinct markings)	25%
2. Costume and Prop Quality Is the performer's costume well-made or maintained? (no loose threads or pieces, accurate colors and materials used)	25%
3. Acting and Performance Ability Delivery of any acting/singing/dancing Stage presence and accurate characterization in acted skits	25%
4. Audience Impact Engagement with the audience and the board of judges.	25%
TOTAL	25%

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relevant policies are stated in the General **Guidelines on Registration, Eligibility, and Other Information** in a separate document. All contestants, coaches, and advisers must read to fully understand the mechanics of MMCM CUP 2025 events.

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CONTEST RULES AND MECHANICS

The Music of Melodies: Singing Duets

February 2025



PARTICIPANTS' ELIGIBILITY AND REGISTRATION

1. Only one entry per school may join the **The Music of Melodies: Singing Duets**.
2. Participant must not be a professional singer or a recording artist.
3. **Pre-registration** is REQUIRED. Duly accomplished Registration Forms must be submitted to mcmcup@mcm.edu.ph that can be accessed through <https://mcm.edu.ph/the-mcm-cup/> on or before **February 2, 2025**.
4. Incomplete or late registration is a ground for disqualification.
5. Participants must attach their school IDs upon registration.

SPECIFIC CONTEST GUIDELINES

6. All performances will be done face-to-face in MMCM.
7. Each entry is required to perform one (1) full song either International or OPM. Original composition is allowed.
8. Contestants must submit their song piece on or before **February 16, 2025** via email mcmcup@edu.ph or fframes@mcm.edu.ph.
9. Contestants must be in their proper attire during the performance.
10. The total performance for each participant should not exceed 5 minutes. In case a contestant exceeds the maximum duration, deductions from the total score will be made accordingly:
 - 5 seconds overtime = 0.5 deduction;
 - 6-10 seconds overtime = 1 deduction
 - 11 seconds overtime and above = 1.5 deduction
11. Deductions/penalties are assessed at the sole discretion of the judges based on the rules set forth by the organizers. discretion of the judges based on the rules set forth by the organizers.

AWARDS AND PRIZES

Champion	- Php 3,500.00 Cash Prize
1ST Runner Up	- Php 3,000.00 Cash Prize
2nd Runner Up	- Php 2,500.00 Cash Prize

The Top 3 schools will get a corresponding point to vie for the Overall Winners of MMCM Cup 2025.

CRITERIA FOR JUDGING

12. The performance will be evaluated using these criteria:

Voice Quality Vocal Intonation and Projection, Blending, Accuracy of Pitch, Timing, Vocal Technique, and Dynamics	50%
Musicality and Lyrical Ability Appropriateness of interpretation and delivery of song lyrics and using one's unique style in making the song as one's own	25%
Artistry and Screen Presence Facial Expression and Projection, Confidence, and Attire	25%
TOTAL	100%

13. The decision of the board of judges is final.
14. Other provisions including policies on Raising Clarifications and Objections on the mechanics, or the conduct of the contests; and other relevant policies are stated in the General **Guidelines on Registration, Eligibility, and other Information** in a separate document. All contestants, coaches and advisers are required to read to fully understand the mechanics of MMCM CUP 2025 events.

CONTACT INFORMATION

For inquiries about the **THE MUSIC OF MELODIES: SINGING DUETS** feel free to get in touch with:

MS. FEBBIE FAITH S. RAMOS
Faculty, College of Arts and Sciences
Malayan Colleges Mindanao
Contact Nos: 0995-225-5711

For inquiries about MCM Cup 2025, please contact:

DR. ADORICO M. AYA-AY
Dean, College of Health Sciences
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